

Beverley Horse & Pony Club Inc



Presents

OPEN GYMKHANA FUN DAY 20th October 2019

Beverley H&PC Grounds (Entry off Forrest St, grounds on far side of oval)

Canteen available for breakfast and lunch

Plaiting optional, PC uniform or hacking jackets accepted for all riders

All enquiries to:

Jessamin Pain 0447 722 958

jezzy-1991@hotmail.com

This is a non PCAWA event You do NOT need insurance to attend

Hacking, Showjumping and Games!



OPEN GYMKHANA FUN DAY 20th October 2019



Hacking: Starting at 9am Sharp

- 1. Rider 9 years & under
- Rider 10 & 11 years
- 3. Rider 12 & 13 Years
- 4. Rider 14 to 17 Years
- 5. Rider 18 Years to 25 years
- 6. Rider 26 years and over

Champion Rider (winner of events 2-7)

Reserve Champion Rider

- 7. Novice pony Hack (never to have won more than 3 first places)
- 8. Best Presented Pony Hack
- 9. Pony Hack 12.2h & Under
- 10. Pony Hack over 12.2 up to and including 13h
- 11. Pony Hack over 13h up to and including 14hh
- 12. Hunter Type Pony
- 13. Pleasure Pony
- 14. Pairs Of Ponies

Champion Pony (winner of events 11-15) Reserve Champion Pony

- 15. Best Presented Hack
- 16. Novice Hack over 14h (never to have won more than 3 first places)
- 17. Hack over 14h up to and including 15h
- 18. Hack over 15h up to and including 16h
- 19. Hack over 16h
- 20. Hunter Type Hack
- 21. Pleasure Hack
- 22. Pair of Hacks

Champion Hack (winner of events 21-26)

Reserve Champion Hack

Lead Line Classes - not eligible for any other classes

- 23. Led in Rider (any age)
- 24. Led Pony Best Presented
- 25. Led Pony 12hh & Under
- 26. Led Pony over 12hh
- 27. Pleasure Lead In Pony

Champion & Reserve Led Pony

Novelties: Starting at approximately 12pm

Age Groups - Led any age, 8yrs & under, 9-12 yrs, 13-16 yrs, 17-25yrs, 26yrs & over

- 28. Western Bending
- 29. 3 Mug
- 30. One Flag
- 31. Ball and Cone Race
- 32. Walk, Trot and Canter

Each novelty will be run in a race format against all other riders in the age groups.

Showjumping: Starting at approximately 9am

- 1. 30cm Lead Line, shorter course and 1 round only
- 2. 30cm
- 3. 45cm
- 4. 65cm
- 5. 80cm
- 6. 90cm
- 7. 100cm

Riders can enter any 3 consecutive jumping heights. Only one round at each height allowed

- One round on time; fastest round wins. No jump off.
- Age groups maybe changed on the day.



Beverley Horse & Pony Club Inc OCTOBER GYMKHANA FUN DAY



Entry Form

Rider Name				Lead Line:
1 st Horse/Pony Name				
2 nd Horse/Pony Name				
Riders Age	DOB	Phone		
Email				
Please tick which events you are o	entering & wh	nich horse beside event (if both the	n write both).
Hacking:	Sho	wjumping: Lead Line 30	cm	
 . ,-		30	cm	
		45	cm	
Novelties:		65	cm	
		80	cm	
		90	cm	
		100	cm	
• •				
Entries acce	pted on th	e day with a \$10 fe	e per ho	orse.
Pre-entries close: Wednesday 16 ^t Please make cheques Payable to: I				

Account Name: Beverley Horse & pony Club **EFT Payments:**

> BSB: 016540 Acc: 494504582

Reference: Gym & surname

Post entries to: Attention: Jessamin Pain

BHPC

2867 Westdale Rd Beverley 6304

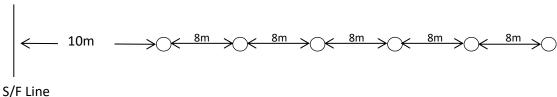
Email Entries: <u>jezzy-1991@hotmail.com</u> All enquiries to: Jessamin Pain 0447 722 958

Signature of Rider/Guardian.....

Dated ____/___

Beverley Pony Club Gymkhana Novelty Rules





General Penalties:

Breaking equipment Elimination Equipment not being in correct position at completion of race Elimination Error of course not corrected Elimination

Western (Pole) Bending Race

Rules:

• Rider rides straight up on left hand side of poles, turns around the end pole, and bends back through poles, round the first pole bending back to the end pole, around the end pole and straight back to the finish line.

Three Mug Race

Rules:

 On the signal to go, the rider goes forward to move the mugs from pole to pole in the following order: from pole 3 to 4, 2 to 3, then 1 to 2 after which the rider rides back to the Start/Finish Line

OR

from pole 2 to 1, 3 to 2, then 4 to 3 after which the rider rides back to the Start/Finish Line

• If a Mug is dropped, competitors may dismount to collect it, then remount and continue on with the race. Competitors may ride either on the right or left rein.

One Flag Race

Rules:

- The riders will start with a flag in their hand and ride to the first road cone and place the flag in it. They then
 ride around the end pole at the end of the arena and pick up the flag from the road cone on the way back to
 the finish line.
- Flag must be in cone and cone must be upright at the end of the race.
- Lead line will turn at the next pole after the cone instead of riding all the way to the end of the arena.

Ball & Cone Race

Rules:

- Rider rides from start line to cone, picks up tennis ball, carries ball around the end pole and replaces the tennis ball on the cone, then rides through the finish line.
 - Rider may be mounted or dismounted to replace tennis ball if it falls off cone
- All equipment must be in the correct position at the end of the race.
- Course may be shortened for lead line

Walk Trot & Canter Race (Walk Trot Lead for Lead Line)

Rules:

- Rider rides straight up on left hand side of poles at walk to 2nd pole, then trots to end pole, turns around the
 end pole, and canters back to the finish line. Any break of designated pace where rider goes faster (ie trots
 instead of walk, canters instead of trot) requires the rider to circle and resume race at correct pace. No
 penalty for going slower.
- Lead line riders will walk to 1st pole, trot to the 2nd pole where they will dismount and lead their pony over the finish line.