



Australian Stock Horse

WA Central Branch Challenge

Sunday October 2nd 2022

Entries close Friday 23rd September

MURRAY REGIONAL EQUESTRIAN CENTRE, COOLUP
42 Murray Road, Coolup.

- Sign in from 7.30am for 8.30am start.
- Great facilities with Camping, Showers & Yards available. Please advise if you are arriving Saturday.
- No Catering – Placid Ark Roadhouse is located over the road from the MREC.
- This event is open to: Registered & Unregistered riders and horses

Classes include: Challenge Events, Individual ASH Hack and Working, Hunter Class.

Challenge Events: Encouragement, Junior and Young Horse class: Cattle section – 1 cow in the camp only. **Juvenile, Maiden & Open Challenge Classes.**

Young Horse 5yrs&under 1 cow in the camp & **a Young Horse No Cattle Challenge Class.**

Hunter Class – Entry is FREE for horses competing in the Challenge, other entries pay \$10 – the event will run after the ASH Hack, Working and Time Trial is completed around lunchtime. Please refer to the Hunter Class notes for how the event runs and scoring.

Individual ASH Hack and Working Stock Horse entries will be judged with their appropriate group and prizes will be considered as part of the whole class eg if doing the Maiden ASH class your score will be considered along with the Challenge competitors.

****High Point Australian Stock Horse Prize – Challenge competitors, Horse & rider must be registered to be eligible.**

The committee reserves the right to combine classes should there be less than 3 entries in any event.

Important: Cattle Section information for competitors

The Cattle Section in general the course is similar to a campdraft course and will consist of two circles; one being on the right/left and the other on the left/right and a gate. The course can be ridden in whatever direction the judge chooses. Pegs should be used. A gate will be present. The time limit in the arena is 40 seconds.

It will be scored out of 100 and judged as follows:

- Cut out – 25 points
- First circle/peg – 25 points
- Second circle/peg – 25 points
- Third circle/gate – 25 points
- The run will be judged under the same format as the Australian Stockman's Challenge Association rules 2014.





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- Each competitor in the cattle section gets a fresh beast, one in and one out.
- Once the competitor has guided the beast through the gate the run will be terminated immediately. If the competitor is unable to make the gate they must continue to demonstrate they are in control of the beast and attempt to complete a third circle. If a peg or gate is missed, the competitor must continue and not make a second attempt. The competitor is allowed 1 attempt at each peg/circle.
- In the camp, when the judges have determined that the competitor has lost control of the beast twice, the competitor's "cut out" section will be terminated and they will be scored '0' in this "cut out" section. The competitor will then be assisted out of the camp by the mounted steward and allowed to continue on course.

	PROGRAM		Entry Fee per class
1	Young Horse Challenge 4Yrs & under – No Cattle	Horse age to be 4yrs &under	\$40.00
2	Young Horse Challenge 5Yrs & under – With cattle (single cow in camp)		\$55.00
3	Encouragement Single cow in camp	Single cow in the camp	\$55.00
4	Maiden Challenge	For horses that have not won a Challenge event	\$65.00
5	Junior Challenge Single cow in camp	8yrs & under 13years	\$40.00
6	Juvenile Challenge	13yrs & under 18years	\$65.00
7	Open Challenge		\$65.00
8	Hunter Class	18yrs & over	Free for Challenge horses or \$10 if individual entry
9	Hunter Class	8yrs to 17yrs	Free for Challenge horses or \$10 if individual entry
10	Individual ASH Hack	Please indicate which pattern you would like to do on your entry form	\$10.00
11	Individual Working Stock Horse	Please indicate which pattern you would like to do on your entry form	\$10.00

Entries are restricted to **One Rider One Horse** with the exception of Maiden & Open riders. Open & Maiden riders may compete on two horses with one in the Young Horse and one in the Open or Maiden. This restriction is due to programming of the events to ensure the competition runs smoothly.



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The Challenge Events and Patterns are as follows:

	Open	Maiden & Encouragement	Young Horse, Juvenile & Junior
Sunday Morning 8.30am	Hack Pattern HP11 Working Stock Horse Pattern WP8 Time Trial 4	Hack Pattern HP4 Working Stock Horse WP1 (no whip) Time Trial 4	Hack Pattern HP4 Working Stock Horse WP1 (no whip) Time Trial 4
Midday	Hunter Class 18yrs&over Hunter Class 8yrs to 17yrs	Hunter Class 18yrs&over Hunter Class 8yrs to 17yrs	Hunter Class 18yrs&over Hunter Class 8yrs to 17yrs
Sunday Afternoon	Cattle	Cattle	Cattle
	Presentations on foot 20minutes after the cattle section is finished		

- Challenge Scoring: Points are added from the Hack, Working Stockhorse and Cattle section, with the Time Trial Time in seconds deducted to give a total score. The highest score wins.

Program of Events

- 8.30am commence with the Hack, followed by Working Stock Horse and the Time Trial.
- Order of events: 1,2,3,4,5,6,7.
- Hunter class to be held at lunchtime.
- Cattle section to run at conclusion of the Hunter Class.

Presentations will be held unmounted at the office on completion of the events.

- All events are open to all breeds of horses.
- There is a prize for the highest pointed registered ASH, ridden by a current ASHS member.
- Preferred dress as per ASH standards: Long sleeved collared shirt – plain, checked or striped is preferred. ASH Tie or other. Plain coloured stockman cut trousers, jodhpurs or jeans however neat and tidy will be accepted.
- Non -ASHS members must complete a temporary membership prior to riding and the cost is \$50 for Adults and \$20 for Youth Under 18yrs. The temporary membership fees to be included with nominations, this covers both Saturday and Sunday.
- Ground Fees are \$10 per horse, please pay for any extra horses you bring to the Challenge, even if they are not competing. Extra horses can be paid for on the day.
- Horses & riders do not need to be a registered with the Australian Stock Horse Society to enter this event.
- One entry form per rider



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- The committee reserves the right to alter the program without notice.
- PLEASE respect our grounds: Manure in manure pits, all rubbish in bins provided.
- Toilets and Showers available
- Do not use or set up horse yards around X Country jumps or trees.

There are a lot of yards now available around the campdraft arena.

- Dogs must be on a lead.
- Stallions as per ASHS Guidelines Double tied or Hobbled behind panels.
- Youth under 18yrs must wear a helmet when mounted.
- No Entries accepted without payment.
- A photocopy of current ASHS membership or day membership must be supplied with entries.
- No refunds.
- Please nominate a helper as there is setting up, packing away/clean up, scoring, pencillors, timekeepers, stewards, gate and back yard help required.
- For riders that are new to Challenges please ask for help if you are unsure of anything!

Payment by Direct Bank Transfer.

- Direct deposit to ASHS WA Central Branch – use your surname for the identifier
BSB 036-032 A/C 164039
- Email confirmation of entry and payment to centralwaashs@gmail.com.
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Catering: NO Catering Available - BYO Food and drinks

Enquires to centralwaashs@gmail.com

Michelle May 0408 905672 or Sue Maughan 0423 559537





ASHS WA Central Branch Challenge

2nd October 2022

ENTRY FORM

Entries close Friday 23rd September

Australian Stock Horse

Payment by Direct Bank Transfer.

- Direct deposit to ASHS WA Central Branch – use your surname for the identifier
BSB 036-032 A/C 164039
- Email confirmation of entry and payment to centralwaashs@gmail.com.

Entries are only accepted with proof of payment, proof of membership and registration (unless unregistered and non member).

Event No	Riders Name	Horses Name	ASHS Horse Reg No. if current.	Entry fee
	Ground Fee \$10/horse If you are bringing a companion or extra horse please include \$10 for the ground fee			
	• Non-member waiver: \$50 Adults or \$20 Youth. • Waiver to be signed by competitor/guardian prior to riding. • Include copies of Current member ASH registration and horse registration			
	Helper Name: Preferred Job:			
	TOTAL			

Neither the Organizing Committee, nor The Australian Stock Horse Society Ltd, accept liability for any accident, damage, injury or illness to any horses, riders, beasts, grounds, spectators or any other person or property whatsoever. All fees MUST accompany this form and be signed by competitors or by their legal guardian if under 18 years of age.

Name _____ DOB if under 18yrs _____

Address _____

Phone No. _____ Signature _____
(Guardian if under 18yrs)

Email: _____ ASHS Member No. _____





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HELPER LIST

It is a condition of entry that you complete and send in this “Helper List” you may nominate yourself or a friend or relative.

Following is a list of the jobs that need to be done to help the day run.

We need helpers to run this event as it cannot run without them.

Thank you for your support

Your Name

Name of the Helper

You may nominate your task or we can nominate for you

Tick Box

ANY JOB (leave the rest blank)

Set up Hunter Class & Time Trial

Run scoresheets to the Office

Pack up Hunter Class & Time Trial – Sunday

Pencilling for Ridden Event

Pencilling for Time Trial

Scoring Campdraft

Timekeeper Campdraft

Front Gate for the Campdraft

Help in the cattle yards x 1

Clean facilities/toilets/empty bins

A BIG THANKS to you all for helping our branch make this event a success, we truly appreciate your help, we do realise that things can change so please just stay in touch with the committee regarding any changes to your ability to help.

Every little thing helps even small bits of rubbish picked up along your way or if you see a job that needs doing, please feel free to help out it will be noticed and much appreciated.

Thanks in advance ASHS WA Central Branch Committee





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WORKING HUNTER – notes for competitors

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Class 8. RIDERS 8yrs & Under 18yrs, Jumping Height up to 30cms

Class 9. RIDERS 18yrs & Over, Jumping Height up to 60cms

HORSES must be 4yrs of age & over.

GEAR/SADDLERY: Either ASH or English Gear. No change of saddlery between Phases. Protective Leg Boots/Bandages may only be used in Phase 1. Running Martingales allowed in Phase 1. Breastplates can be used for Phase 1&2. No Standing Martingales allowed. Whips and Spurs are not Permitted.

This is a 2 PHASE EVENT: PHASE 1 JUMPING & PHASE 2 WORKING SHOW HUNTER.

Judging: All Horses with Jumping Clear Rounds or only 10 Penalties (Judge discretion may include rounds with higher penalties) that haven't been Eliminated Progress into Phase 2.

Course: Up to 6 jumps. Comprise of a minimum of 4 x Jumps with 3 x Verticals & 1 Spread (Parallel) which can be Jumped either way.

Jump number 1 & 2 are jumped twice if only 4 jumps are available

Total of 6 x Fences jumped

Start & Finish Flags

Course will have a change of Direction.

SCORING:

|                                                                             |                      |
|-----------------------------------------------------------------------------|----------------------|
| PHASE 1 - JUMPING                                                           | Total Possible Marks |
| e.g.6 Jumps                                                                 | 60                   |
| Style & Manners while Jumping                                               | 30                   |
| Paces                                                                       | 30                   |
|                                                                             |                      |
| Penalties                                                                   |                      |
| Knock Downs of Fences                                                       | 10                   |
| 1st Refusal                                                                 | 15                   |
| 2nd Refusal                                                                 | 20                   |
| 3rd Refusal                                                                 | Elimination          |
| Wrong Course                                                                | Elimination          |
| Fall of Horse or Rider                                                      | Elimination          |
| * Refusal is when a complete Circle or Tail Turn in Front of a Fence occurs |                      |

Horses should jump the course confidently & smoothly.



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All Horses with Clear Rounds or only 10 Penalties Progress into Phase 2. At the Judges discretion rounds with higher penalties may be included if they have not been Eliminated.

#### PHASE 2. WORKING SHOW HUNTER

Workout Pattern provided by Judge or Committee

Workout to show walk, trot, canter & gallop with lead changes.

#### SCORING:

| PHASE 2                                                                      | Total Possible Marks |
|------------------------------------------------------------------------------|----------------------|
| FLATWORK                                                                     |                      |
| Paces & Freedom of Action                                                    | 30                   |
| Manners                                                                      | 20                   |
| Attire                                                                       | 10                   |
|                                                                              |                      |
| TYPE & CONFIRMATION – judged unsaddled (all gear except bridle), no workout. | 30                   |
|                                                                              |                      |
| WORKING HUNTER - is a Bold Horse with Depth Substance & can cover the ground |                      |
| Fall of Horse or Rider                                                       | Elimination          |

Final Score is the Combined Score from Phase 1 and Phase 2.

\*In the event that the final Combined Score is Equal, the Jumping Score will Preside.

\*\*In the event that there is still a tie The Type Mark will be the Deciding Factor

Should the result still be a tie The Judges Decision is Final.

