

Collie River Ride & Slide
Ranch Riding Show
9th November 2024
Patterns for
Non Sanctioned Classes

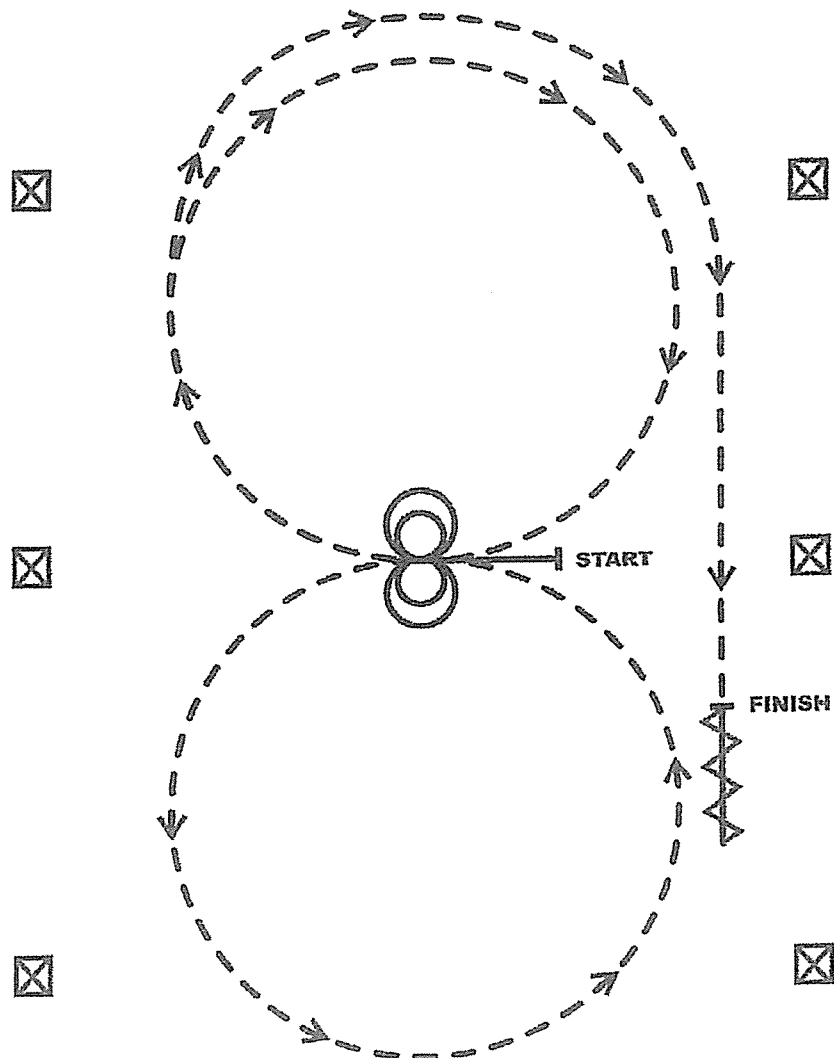
**COLLIE WESTERN RIDING
ASSOCIATION INC.**



REINING

WALK, JOG,

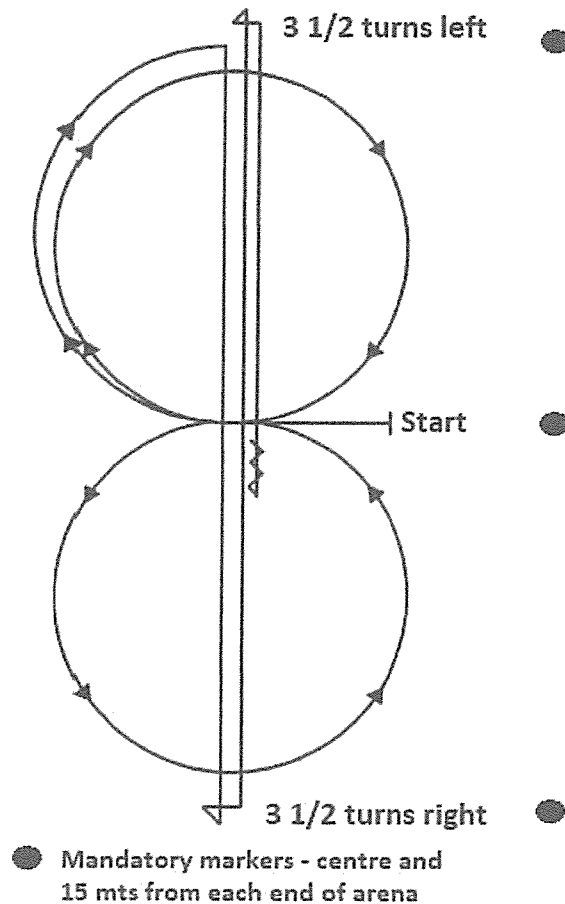
REINING #1



Horses may walk or trot to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete two spins to the left. Hesitate.
2. Complete two spins to the right. Hesitate.
3. Trot once circle to the right, change directions at the center of the arena.
4. Complete one circle to the left, change directions at the center of the arena.
5. Begin a circle to the right but do not close this circle. Trot straight down the right side of the arena past the center marker, stop and back up at least 10 feet. Hesitate to demonstrate completion of the pattern.

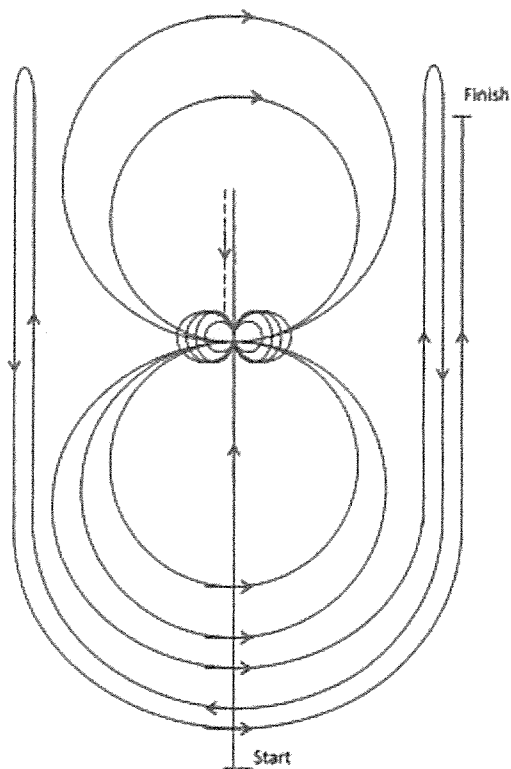
VERSATILITY RANCH REINING Pattern 6



Ride pattern as follows: Trot to centre of arena and stop or walk before departure. Start pattern facing toward Judge

1. Beginning on right lead, lope one (1) circle to the right. Change leads at centre of arena
2. Complete one (1) circle to the left. Change leads at centre of arena
3. Begin a circle to the right but do not close this circle. Run down centre of arena past end marker and do a sliding stop
4. Complete 3½ spins to the right
5. Run up to the other end of arena, past end marker and do a sliding stop
6. Complete 3½ spins to the left
7. Run past centre marker and do a sliding stop. Back at least 3 m. Hesitate to show completion of pattern

VERSATILITY RANCH REINING Pattern 5



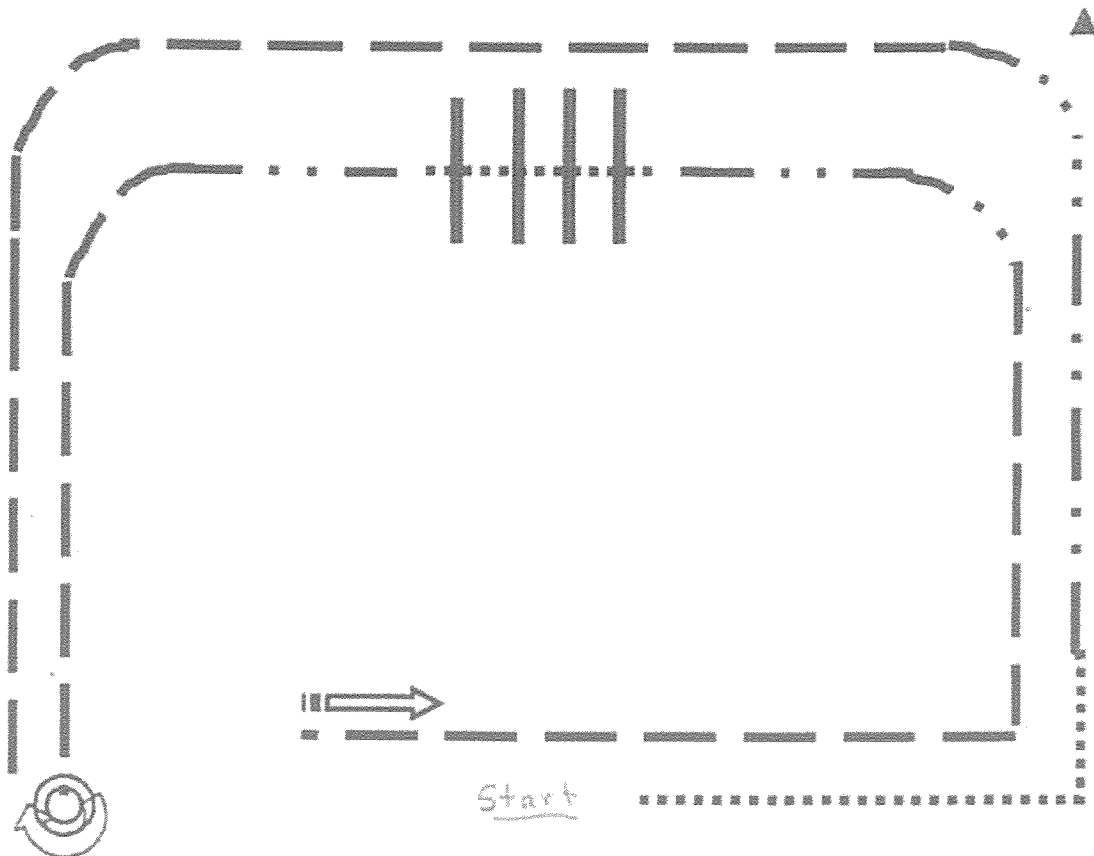
Judge shall indicate with mandatory markers on arena wall the centre of the pattern and place markers on wall at least 15 metres from each end of arena.

Ride pattern as follows:

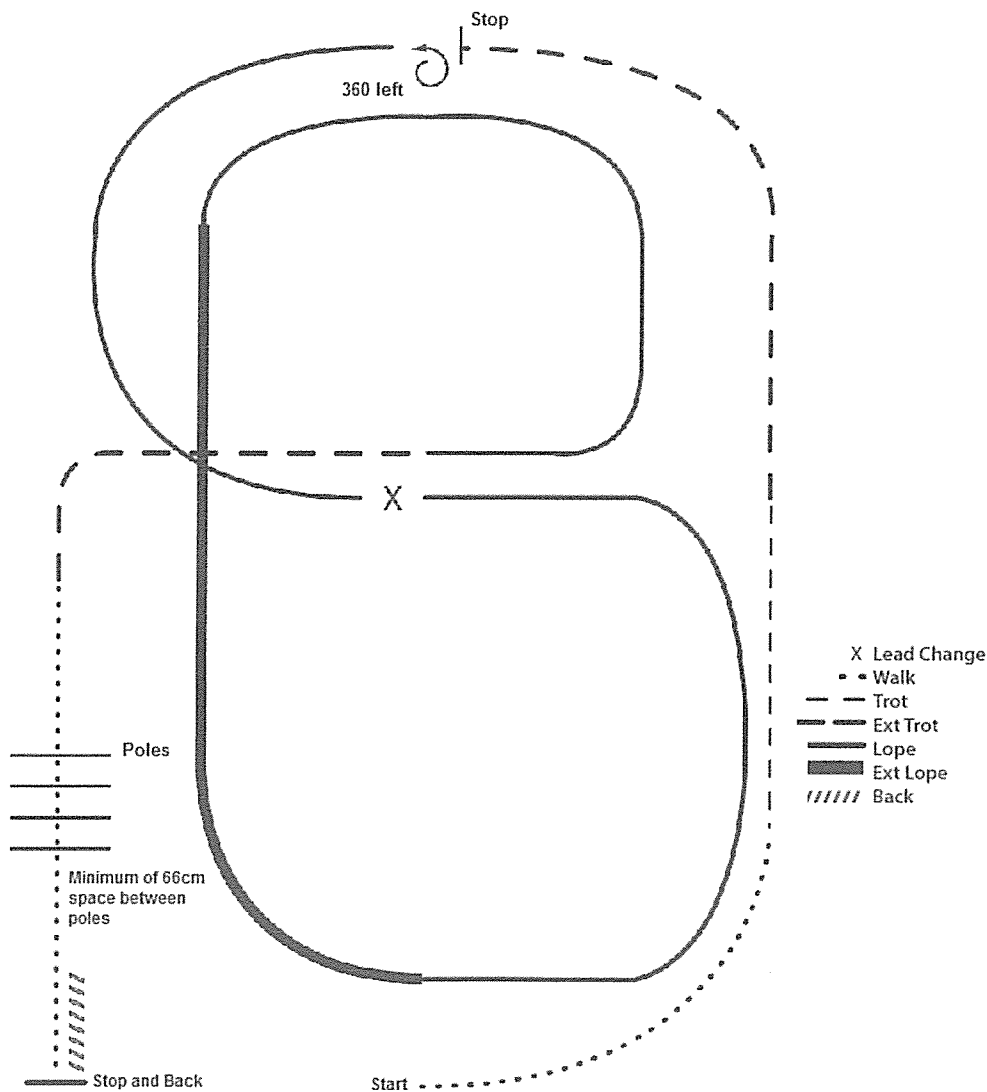
1. Run past centre marker and do a sliding stop. Back to centre of arena or at least 3 metres. Hesitate.
2. Complete four right spins. Hesitate
3. Complete four and a quarter left spins. Hesitate. Horse to be facing left wall.
4. Beginning on left lead, complete two circles to the left – the first one small and slow, the second one large and fast Change leads at centre of arena.
5. Complete two circles to the right – the first one small and slow, the second one large and fast Change leads at centre of arena.
6. Begin a large circle to the left, but do not close circle. Run up left side of arena past centre marker and do a left roll back at least 6 metres from wall.
7. Continue back around the previous circle, but do not close circle. Run up left side of arena past centre marker and do a left rollback at least 6 metres from wall.
8. Continue back around previous circle but do not close circle. Run up right side of arena past centre marker, and do a sliding stop at least 6 metres from wall. Hesitate to show completion of pattern.

W/T Ranch Riding Pattern 2

1. WALK
2. TROT $\frac{3}{4}$ WAY UP THE ARENA to Cone
3. TURN LEFT EXTEND TROT THRU CENTER DOWN OTHER SIDE OF ARENA
4. STOP
5. 1 1/2 SPINS TO THE RIGHT
6. EXTENDED TROT
7. WALK OVER LOGS
8. TROT
9. EXTENDED TROT
10. STOP / BACK one horse length



RANCH RIDING Pattern 1



1. Walk
2. Trot
3. Extend the trot, at the top of the arena, stop
4. 360 degree turn to the left
5. Left lead $\frac{1}{2}$ circle, lope to the centre
6. Change leads (simple or flying)
7. Right lead $\frac{1}{2}$ circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to centre
10. Break down to an extended trot
11. Walk over poles
12. Stop and back